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Sign up

Professional Scrum Master 2 (PSM II) course

All-IN-ONE: EXAM INCLUDED IN RATE

2 days (14 hours)

Presentation

Are you already applying the Scrum method, but want to strengthen your skills? Our Professional Scrum Master 2 training course will enable you to put Scrum techniques into practice for solving advanced and complex problems.

This PSM 2 training course will enable you to gain in agility and efficiency thanks to the effective application of agile principles according to context.

We'll teach you the different postures of the Scrum Master and develop the human and technical skills you need for the job.

At the end of this course, you can take the official Professional Scrum Master 2 certification, free of charge.

Objectives

- Understanding the Scrum Master framework and actions in context
- Exploring the different postures of the Scrum Master
- Techniques and tips to improve efficiency and support your team

Target audience

- Project managers and team leaders involved in agile projects

Prerequisites

- Scrum master with previous experience in an agile/Scrum environment
- Obtain your first Scrum PSM1 level

Review

The exam takes place on the last day, online and in English. It consists of a 30-question MCQ lasting an hour and a half. A minimum score of 85% is required to pass the exam.

Ambient-it does not own the Scrum Developer PSM 2® certification, it is property of Scrum.org™

Professional Scrum Master 2 (PSM II) training program

Days 1 and 2

Scrum Master as Servant Leader

• Team development phases - empowerment and transparency - Team values - Co-constructing the right framework (working agreements) - Tool: Tuckman model

Scrum Master as mentor/trainer (process expert)

• Promoting and teaching agility and the Scrum framework - Shu-Ha-Ri model - Mastering rituals and roles and being able to teach them - Supporting the Product Owner in managing his Product Backlog - Tool: Scrum Master checklist

Scrum Master as Facilitator

• Designing and conducting meetings / workshops - Facilitation techniques: delegated roles, decision-making (consensus, consent) - Remote facilitation / Large group facilitation - Tool: Liberating Structures - Reverse brainstorming ("The worst facilitator")

Scrum Master as obstacle lifter

• Understanding obstacles and making them visible - Visual management - How to build a retrospective - Tool: A3 Problem Solving

Scrum Master as coach

• Coaching the team - The different social styles that make up a team - Exploring team dysfunctions - Conflict resolution - Coaching individuals - Active listening -

Feedback - Non-violent communication - Powerful questions

Scrum Master as a change agent

• Helping the organization transform - Supporting the culture of change - Thinking beyond the team

Day 3: Complementary module

Sharing experiences during the intersession period

• Let's build together the map of the practices implemented during the period - Let's build the plan of the day to best respond to your reality - Co-development and coaching sessions to address the issues

Companies concerned

This course is aimed at both individuals and companies, large or small, wishing to train their teams in a new advanced computer technology, or to acquire specific business knowledge or modern methods.

Positioning on entry to training

Positioning at the start of training complies with Qualiopi quality criteria. As soon as registration is finalized, the learner receives a self-assessment questionnaire which enables us to assess his or her estimated level of proficiency in different types of technology, as well as his or her expectations and personal objectives with regard to the training to come, within the limits imposed by the selected format. This questionnaire also enables us to anticipate any connection or security difficulties within the company (intra-company or virtual classroom) which could be problematic for the follow-up and smooth running of the training session.

Teaching methods

Practical course: 60% Practical, 40% Theory. Training material distributed in digital format to all participants.

Organization

The course alternates theoretical input from the trainer, supported by examples, brainstorming sessions and group work.

Validation

At the end of the session, a multiple-choice questionnaire verifies the correct acquisition of skills.

Sanction

A certificate will be issued to each trainee who completes the course.