Updated 07/26/2023

Sign up

AgilePM Foundation training

3 days (21 hours)

Presentation

Agile project management is an iterative approach to planning and guiding project processes. These approaches are categorized by smaller cycles called sprints or iterations.

Agile techniques are rapidly becoming essential for the development of software whose requirements are unpredictable or likely to change over time.

Software teams that adopt agile project management methodologies increase their development speed, extend collaboration and foster the ability to better respond to market trends.

Our AgilePM training course will teach you the concepts and content of the Agile project lifecycle. You'll understand the roles and responsibilities in an Agile project, as well as their techniques and benefits.

Our training will help you explore the benefits of working on an Agile project for your development team, your end users and your organization. You'll be well prepared for Agile PM Foundation certification.

Objectives

- Understand the concepts, principles and content of the Agile project lifecycle
- Understanding roles and responsibilities in an Agile project
- Understanding techniques and benefits
- Pass AgilePM Foundation certification (50 questions, 40 minutes with 50% minimum score)
- Preparation for the certification exam with multiple-choice questions at the end of each module and a mock test.
- Practice through workshops

Target audience

- Project managers
- Team members Projects
- AgilePM Foundation Certification candidates

Prerequisites

A good level of English is required for successful certification.

Teaching aids

Each trainee will receive a course pack.

AgilePM training program

Module 1: Introduction to Agile methods

- Origins, challenges and basic rules
- History of agility
- The Agile Manifesto
- The different Agile approaches

Module 2: Philosophy

- Project variables
- Agility Principles

Module 3: Preparing for success

- Success factors
- The QAP

Module 4: DSDM processes

The main stages of DSDM

Module 5: Roles and responsibilities

- The 3 Categories and 4 Interests
- The 13 Roles

Module 6: DSDM Products

The 14 DSDM documents and their development in the project life cycle

Module 7: Prioritization and Timeboxing

- MoSCoW prioritization
- Timeboxing
- Daily Stand-up

Module 8: Planning and Control

- Planning
- Control

Module 9: Other practices

- Modelling
- Workshops

Module 10: Certification

Exercises and Certification

Companies concerned

This course is aimed at both individuals and companies, large or small, wishing to train their teams in a new advanced computer technology, or to acquire specific business knowledge or modern methods.

Teaching methods

Practical course: 60% Practical, 40% Theory. Training material distributed in digital format to all participants.

Organization

The course alternates theoretical input from the trainer, supported by examples, with brainstorming sessions and group work.

Validation

At the end of the session, a multiple-choice questionnaire is used to check correct acquisition.

skills.

Sanction

A certificate will be issued to each trainee who completes the course.